

## **GAMING DEVICE AND METHOD**

### **ABSTRACT**

A gaming device is provided that includes at least one game apparatus allowing a player  
5 to place a wager, play a game, and producing a bonus-activating event. The device includes at  
least one bonus display including a plurality of bonus prize displays and at least one selectively  
moveable indicator that moves relative to the bonus prize displays and indicates at least one of  
the bonus prize displays. Also included is at least one player input device allowing the player to  
stop the moveable indicator and at least one controller in communication with at least one bonus  
10 prize display. The controller detects a bonus activating event, detects the position of the  
moveable indicator, determines a bonus prize, and causes a bonus prize display proximate the  
moveable indicator to convey the bonus prize.